**Christa Carpenter**

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702-569-4611

Objective: To bring inanimate objects and drawings to life through the use of various mediums including 3D and 2D software

Skills

Creative: Technical:

* 3D/2D animation - Adobe Photoshop
* Illustration - Adobe After Effects
* Sequential art - Autodesk Maya
* Traditional Sculpture - Autodesk Mudbox
* Digital ink and paint - Traditional Mediums

Work Experience

**Character Based Illustrations, Las Vegas, NV Present**

**Illustrator**

* Draw, sketch and paint various original characters based on the client’s description

**CG Technology, Las Vegas, NV 2011-2015**

**Graphic Artist**

* Created mobile slot and video poker games for Android and iOS devices
* Used both 2D and 3D programs to re-design the look of many of CG Technology’s older games
* Designed various marketing material for CG Technology’s products including brochures, website banners, and website ads
* Created a User Interface for a kiosk to be used in CG Technology’s Sports Books
* Helped design a mobile sports betting app
* Created various promotional videos using After Effects

**Brainstorm Animation - Shadow of the Fallen King, Las Vegas, NV 2011**

**Animator**

* Responsible for storyboarding the cinematic as well as creating the team logo
* Animated for several scenes
* Modeled and textured various props for the background
* Animated the opening logo animation

**Eye Kandy Airbrush Tattoos and T-shirts, Las Vegas, NV 2005 – 2009**

**Lead Airbrush Artist**

* Used stencils to create temporary body art
* Painted custom designs on t-shirts as well as hats
* Responsible for training new employees

Education

The Art Institute of Las Vegas - 2011

Bachelor of Science – Media Arts and Animation